



THE FIVE COMPANIONS GUIDE OF LUMINARA

— ♦ — *A bonus guide from* — ♦ —
Esmeralda of Luminara and the Seven Lights



She was chosen for the eclipse.
But she will not walk the road alone.

Beside Esmeralda stand five unforgettable companions: a haunted old wanderer, a great eagle of the skies, a golden bird with a hidden secret, a proud black cat with a larger destiny, and a spice merchant whose courage often arrives late — but never empty-handed.

This guide introduces the friends, guardians, and unlikely allies who help carry the light through the darkness.



— ♦ — A guide to the companions of Luminara — ♦ —



HEROINE

ESMERALDA

THE CHILD OF THE ECLIPSE

Esmeralda was born on the day the sun vanished. For seven minutes, darkness covered the valley of Luminara — until a newborn girl cried, and light returned to the world.

Thirteen years later, Esmeralda is still only a village girl who loves birds, misses the safety of home, and does not yet understand why was she chosen for the eclipse. She is not fearless. She doubts herself, worries about her mother, and often feels too small for the road ahead.

But inside her, a light is awakening.

To stop Morvanna from opening the Door of Darkness, Esmeralda must leave everything she knows and begin the Seven Missions. Along the way, she will discover that courage is not the absence of fear — it is choosing the light even when fear walks beside you.

ROLE IN THE JOURNEY:

Chosen heroine,
light-bearer, heart
of the quest

HER GIFT:

A mysterious inner
light awakened by
the eclipse

HER CHALLENGE:

To find courage before
she fully understands
her destiny

She was born when the sun disappeared.
Now she must become the light before
darkness opens forever.

SHE WILL NOT WALK ALONE



Every great quest needs more than courage.

It needs wisdom when the road becomes unclear.

Wings when the path disappears.

Laughter when fear grows too loud.

Secrets when darkness thinks it knows everything.

And loyalty when the final door is still far away.

Esmeralda was chosen for the eclipse —
but the companions beside her
may be the reason she reaches the light.

THE COMPANIONS OF LUMINARA

MENTOR

AURELION

THE OLD WANDERER

CHARACTER DESCRIPTION:

Aurelion is the mysterious wanderer who finds Esmeralda just as darkness begins to rise again. Wise, powerful, and burdened by the past, he knows more about Morvanna than anyone in Luminara.

He carries old wounds, hidden regrets, and the hope that Esmeralda may succeed where he could not.



ROLE IN THE JOURNEY:

Mentor, protector,
keeper of old secrets



HIS BURDEN:

The sister he
failed to stop



*Some guides lead with maps.
Aurelion leads with memory, warning,
and a heart still carrying the cost of failure.*



GUARDIAN

AVAROK

THE GREAT EAGLE



CHARACTER DESCRIPTION:

Avarok is the great eagle who watches the world from above. Noble, fierce, and patient, he sees what others miss and flies where ordinary travelers cannot go.

To Esmeralda, he is more than a powerful ally. He is a guardian of the high places, a watcher of storms, and a reminder that some paths can only be seen from the sky.



ROLE IN THE JOURNEY:

Guardian of the skies



HIS GIFT:

Speed, vision, and the courage to rise above danger

*"When the road disappears,
Avarok looks to the horizon
and finds another way."*



MESSENGER

SOLEN

THE GOLDEN BIRD

CHARACTER DESCRIPTION:

Solen is small, radiant, and far more mysterious than he appears. His golden feathers shine with warmth, but his silence carries secrets older than the road ahead.

He may look fragile beside eagles, lions, and warriors, yet Solen's presence is never ordinary.

Wherever he goes, light seems to follow.



ROLE IN THE JOURNEY:

Messenger, mystery,
hidden magic

HIS SECRET:

More lives beneath
his golden feathers
than anyone suspects

*Some secrets do not hide in darkness.
Some hide in gold.*

COMPANION

MIRO

THE PROUD CAT

Miro is proud, clever, dramatic, and certain that most problems would be easier after breakfast. He has the confidence of a king, the patience of a cat, and the habit of judging everyone around him.

But beneath his black fur lies a greater power. When danger rises, Miro may become something far larger than anyone expects.

Role in the Journey:

Humor, courage,
hidden strength

His Gift:

A power much larger
than his small form

*He may look like a cat.
He behaves like a prince.
And sometimes, he becomes a lion.*

BARDO

THE SPICE MERCHANT



Character description:

Bardo is a spice merchant, a talker, a bargainer, and a professional survivor. He does not always look like a hero, and his courage sometimes needs time to arrive. But when Esmeralda needs help, Bardo rarely comes empty-handed. Behind his jokes, excuses, and bags of spices is a loyal heart that keeps finding its way back to the quest.

Role in the Journey:



Comic courage, supplies, loyalty

His Strength:



He survives with wit, trade, and unexpected bravery

“Bardo may arrive late, but somehow, he always brings exactly what the journey needs.”